

### A Microservices Journey

Susanne Kaiser @suksr

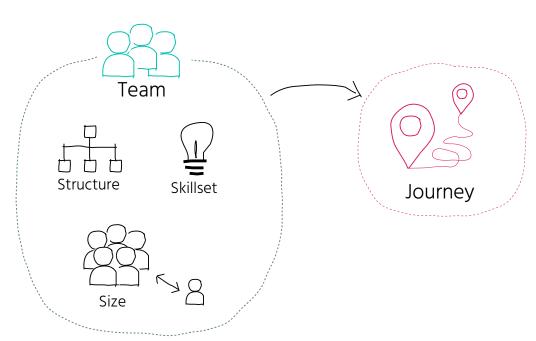
-CTO at Just Software @JustSocialApps

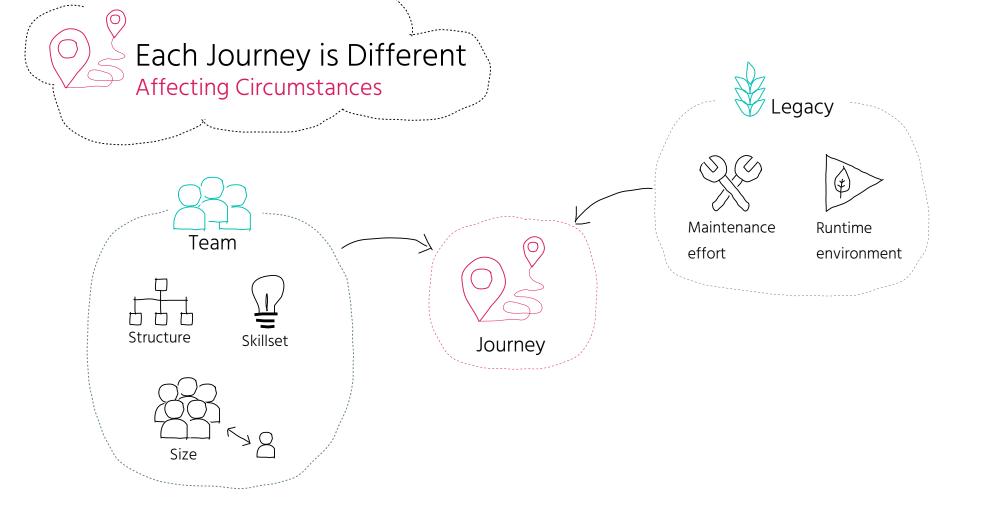


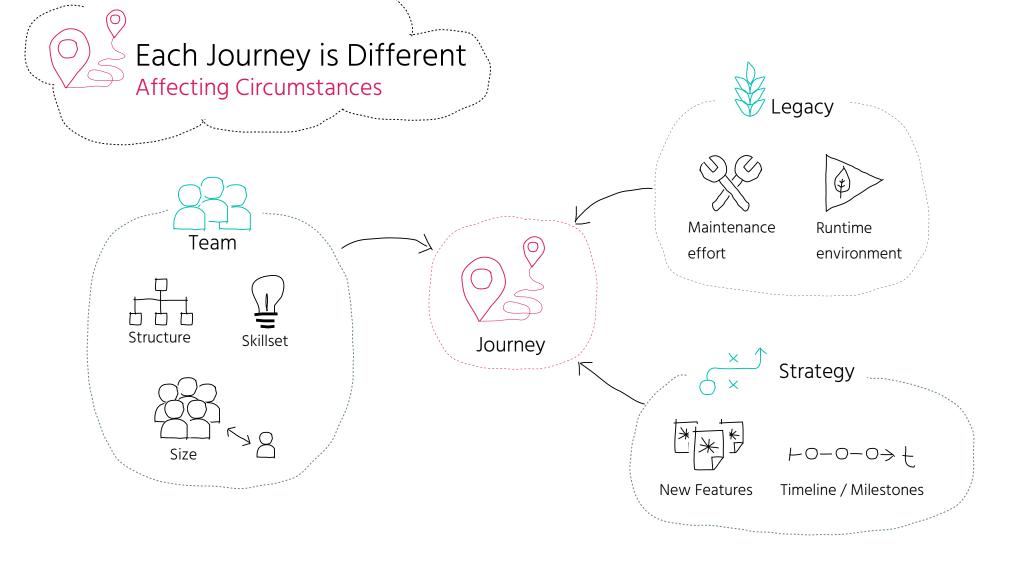
"People try to copy Netflix, but they can only copy what they see. They copy the results, not the process."

> Adrian Cockcroft, AWS VP Cloud Architect, former Netflix Chief Cloud Architect





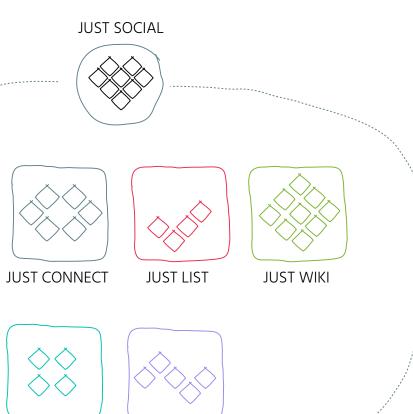




#### Background

JUST DRIVE

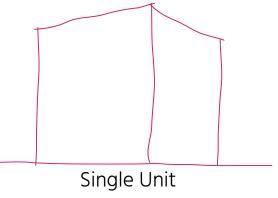
JUST PEOPLE

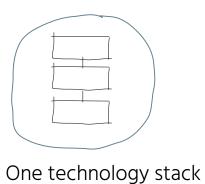


JUST NEWS

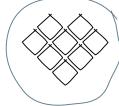






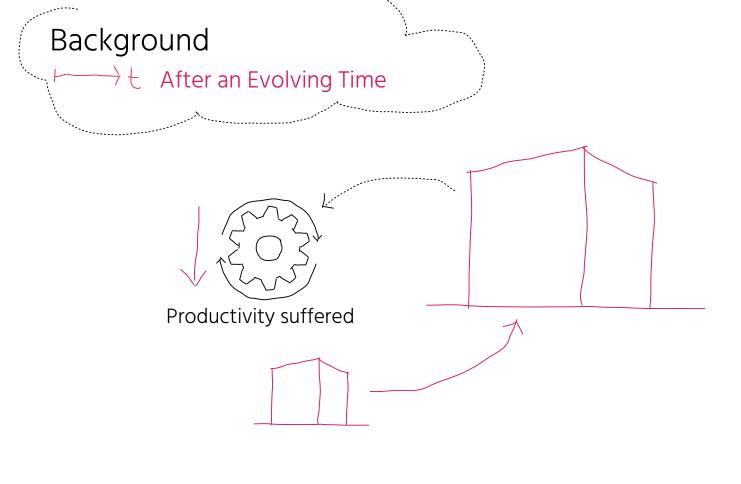






One collaboration product

# Background ← After an Evolving Time

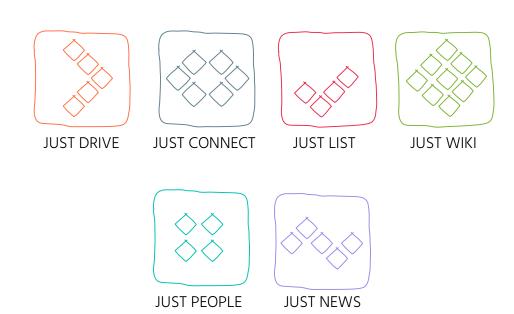


# Background After an Evolving Time Productivity suffered Usability/UX suffered

# Background After an Evolving Time Productivity suffered New features released slowly Usability/UX suffered

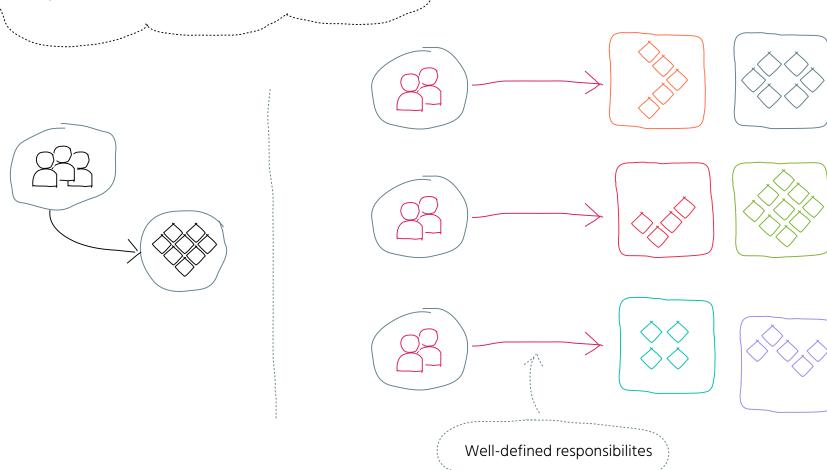
### Background Separate Collaboration Apps



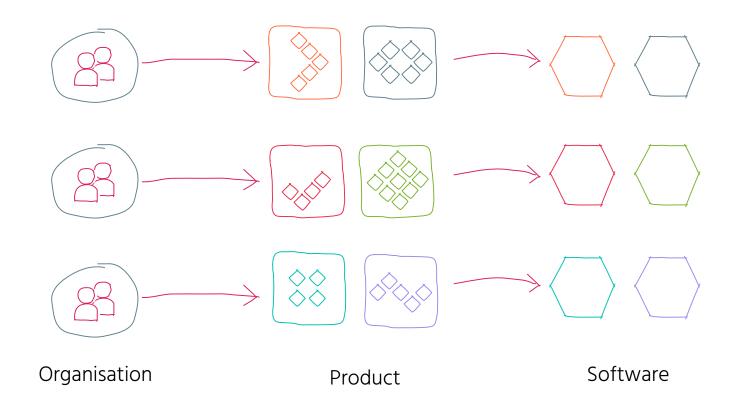


#### Background

Separate, Autonomous Teams

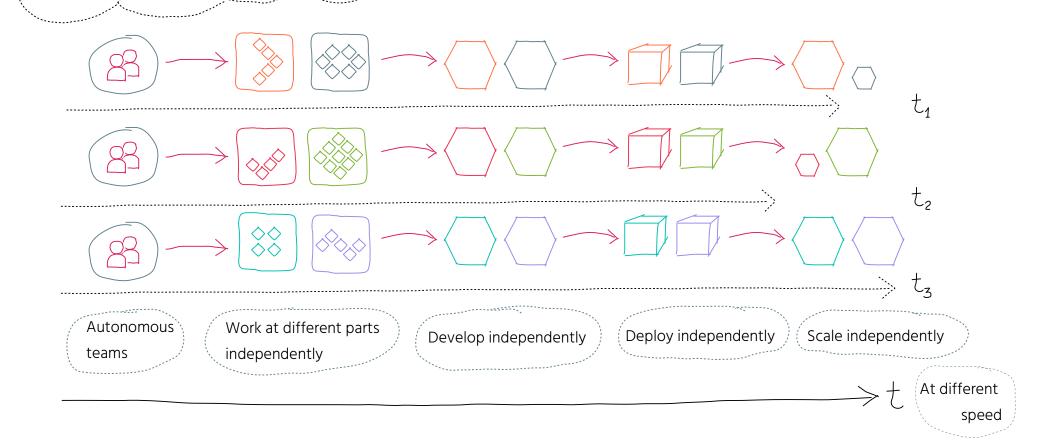


Background In The Long Run

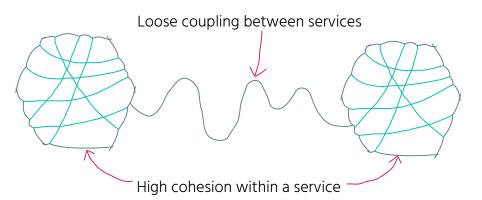


#### Background

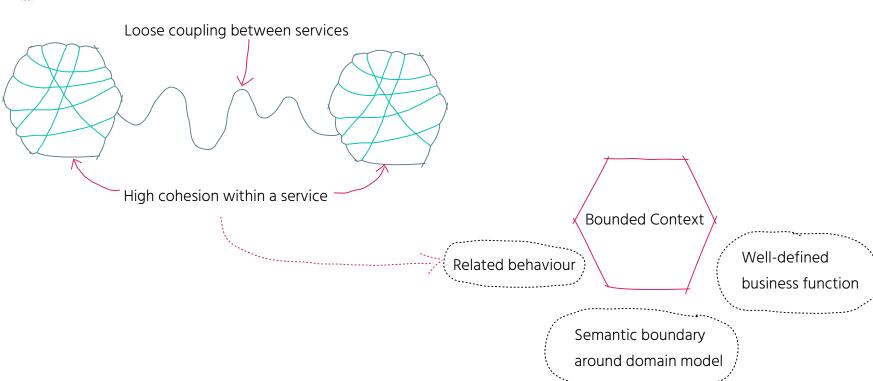
Our Motivation for Microservices





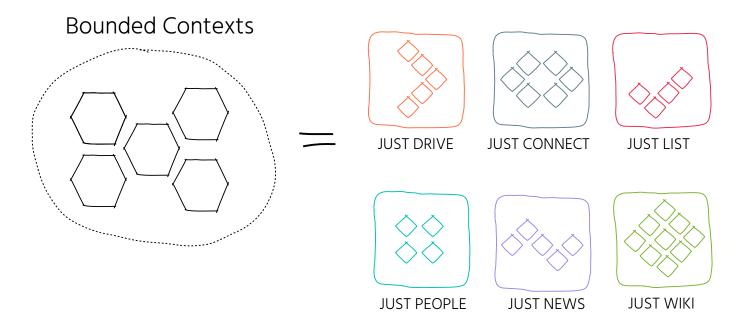




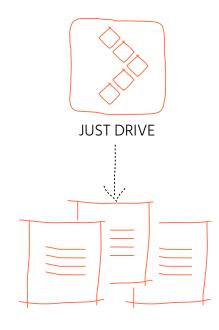




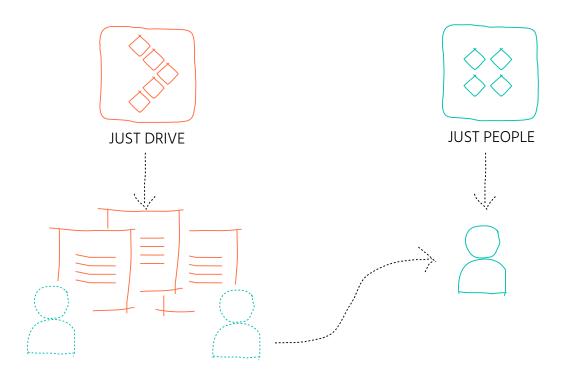
**Identify Bounded Contexts** 

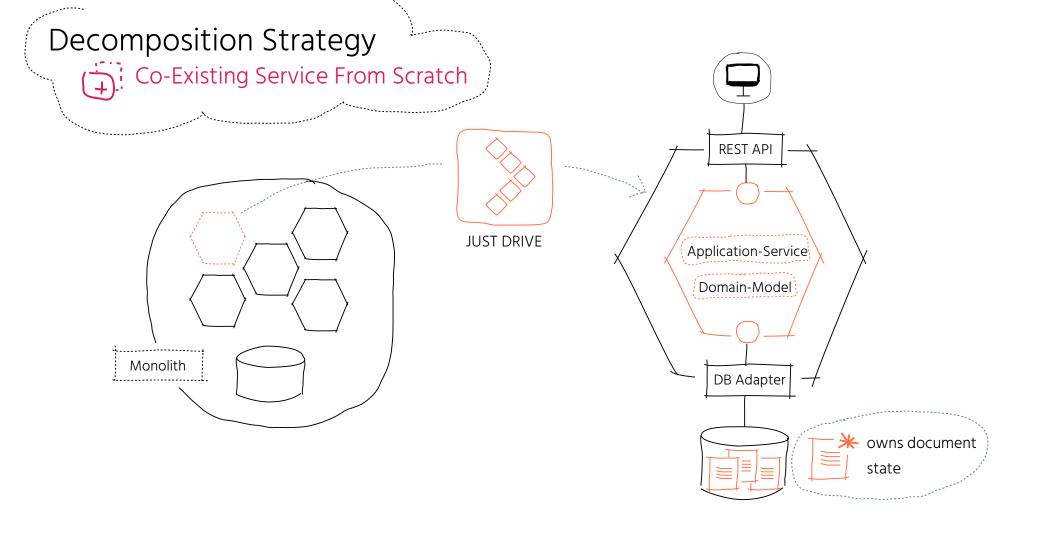






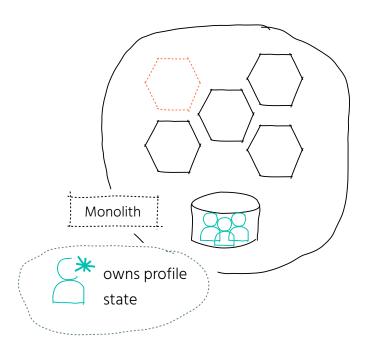


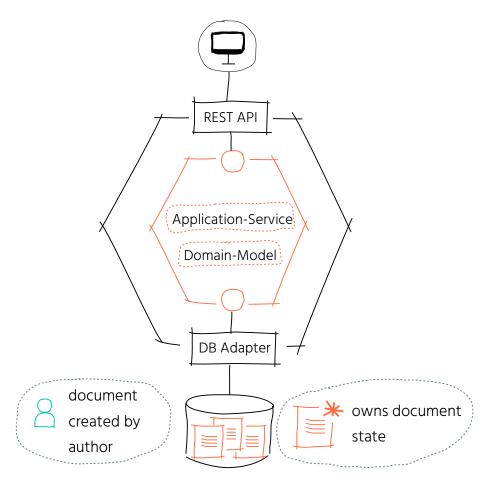


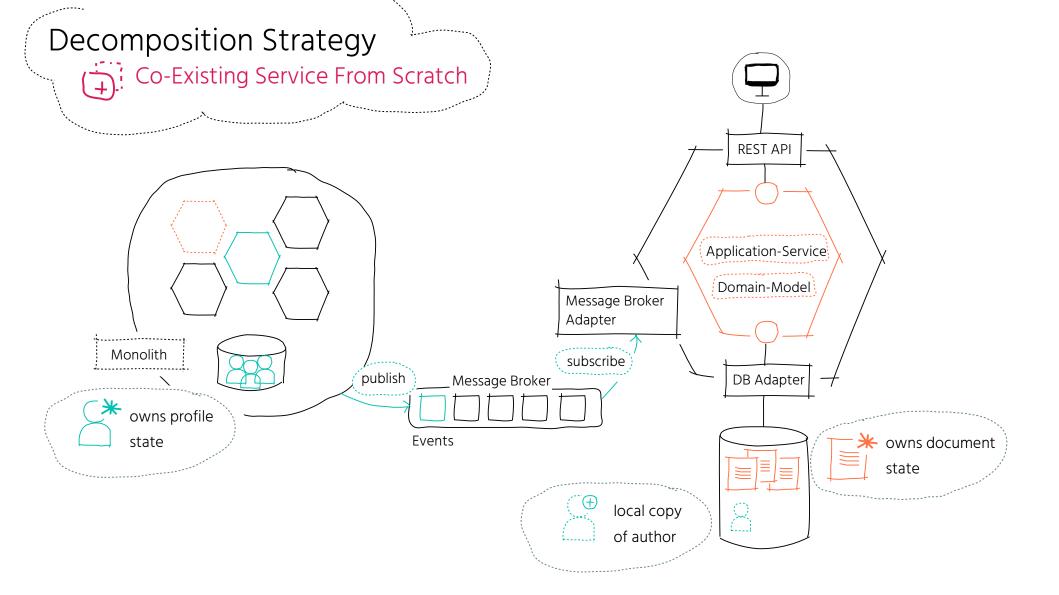




Co-Existing Service From Scratch





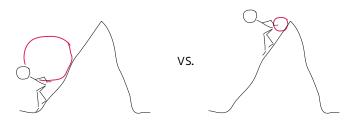


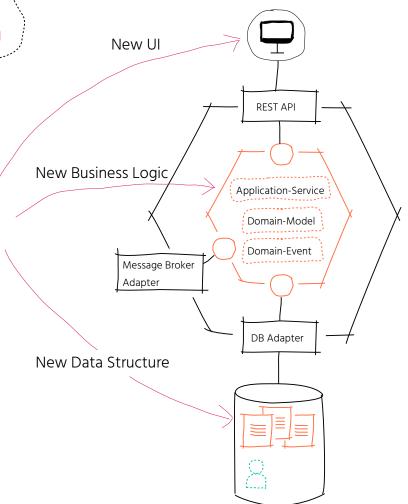
Co-Existing Service From Scratch

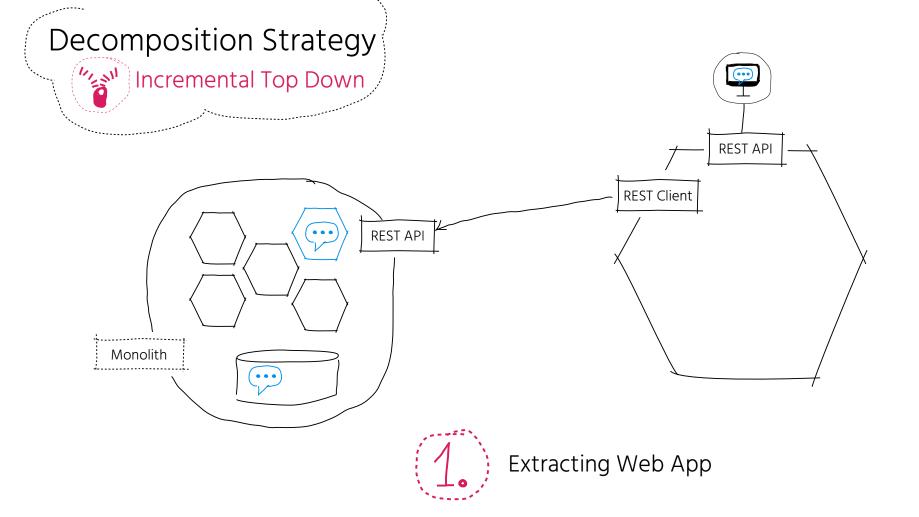
Good approach in general,

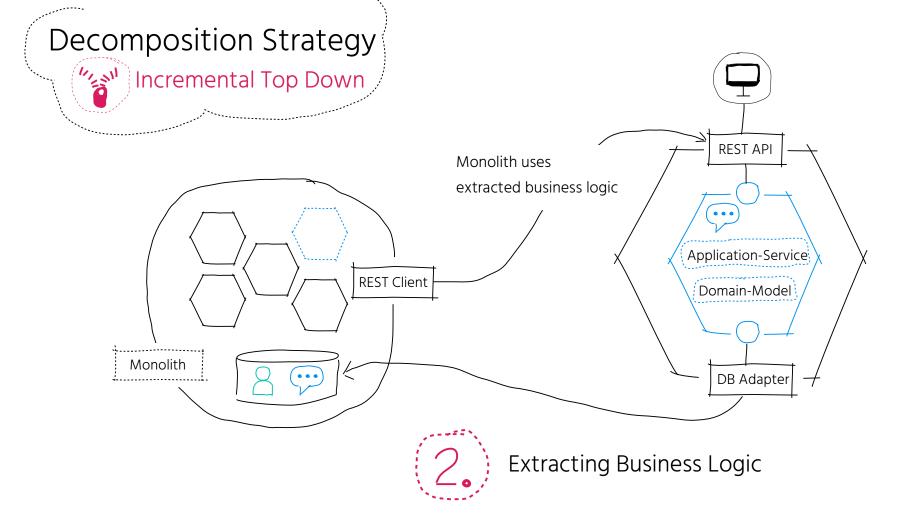
but we did too many steps at once

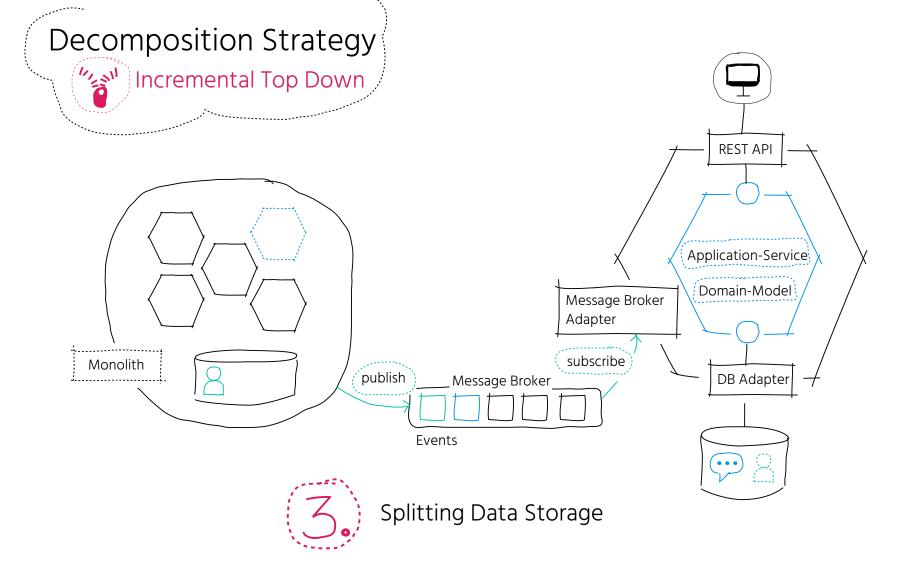
=> Not optimal to start with







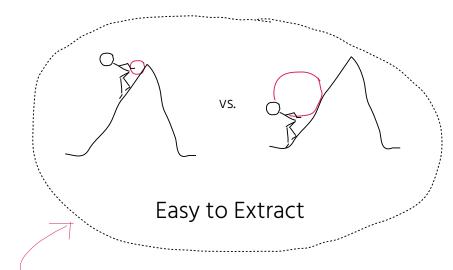






1.— 2.— 3.—

Which One First?



Early experiences w/ Microservices

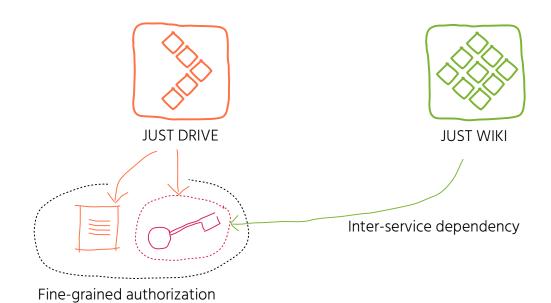


**Changing Frequently** 



Different Resource Consumption Greatest benefit after extraction





#### Cross-Cutting Concerns

Authorization

I have a new service that needs authorization. Where is the authz service I could use?

Not there, yet. Sorry!

Ok, then I am putting my code to the place where authz handling exists ... to the monolith.

Ok, then I am implementing authz in my local service.



Feeding the monolith



Re-implementing authz w/ every new service

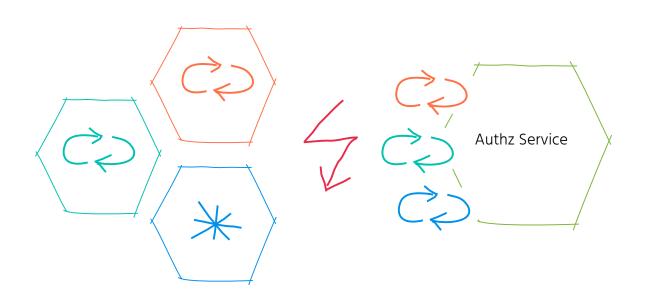


Feeding the monolith

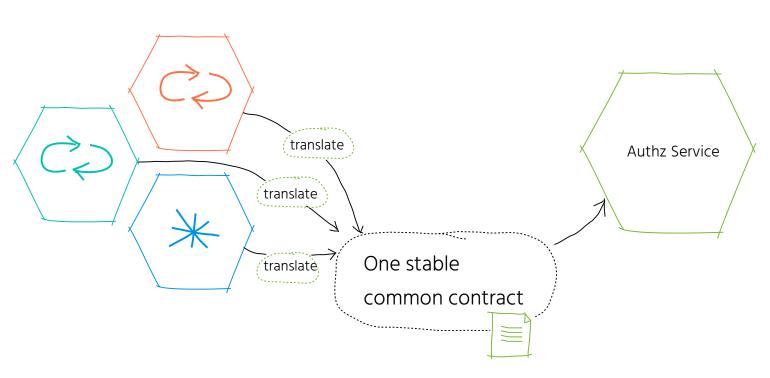
Re-implementing authz w/ every new service

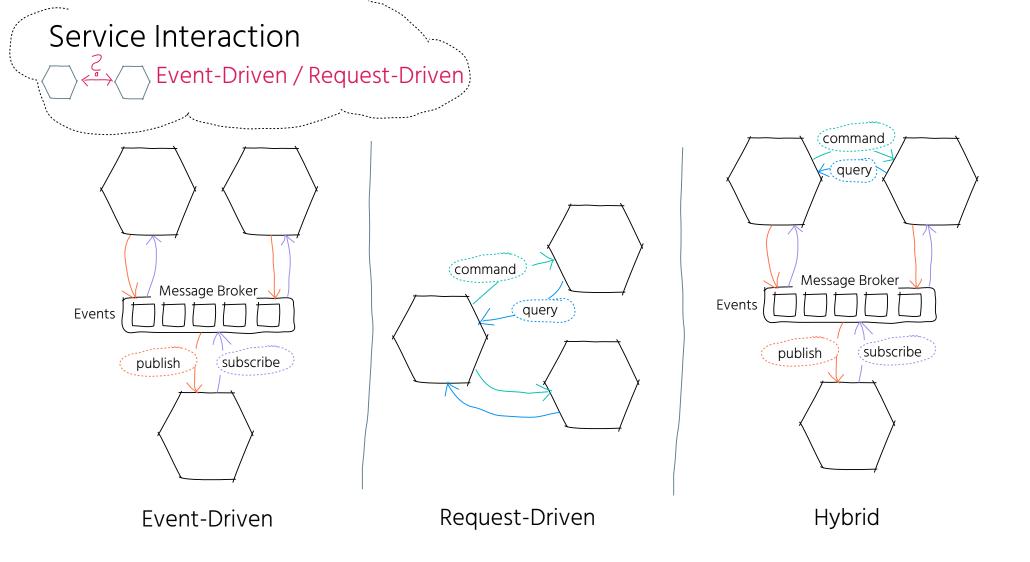
Handle Cross-Cutting Concerns Early

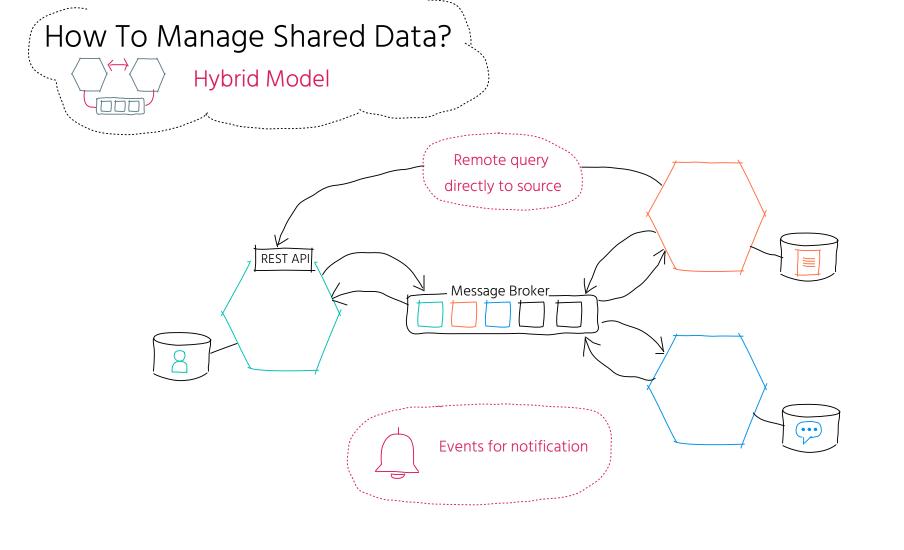




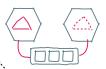




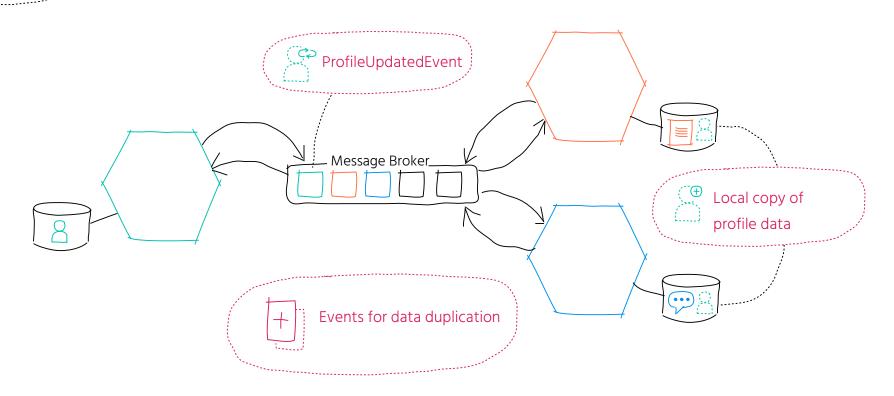




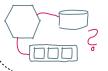
#### How To Manage Shared Data?



Event Driven State Transfer

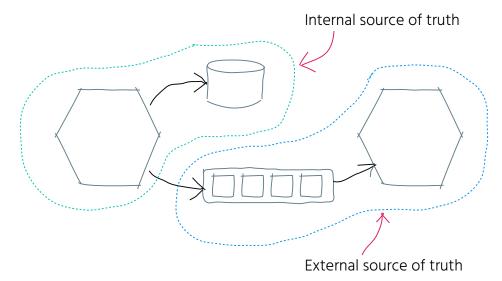


#### How To Manage Shared Data?



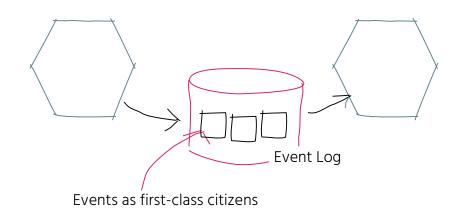
Source Of Truth

#### Multiple sources of truth



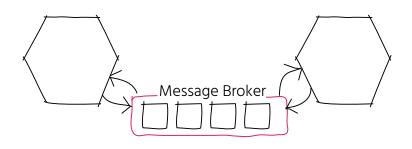
"Traditional" Event-Driven System

#### Single source of truth

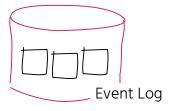


**Event Store** 

# & Kafka®



Messaging System



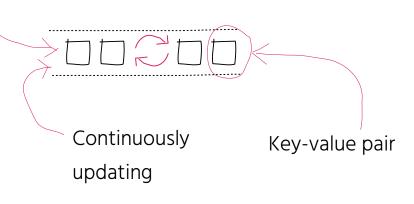
Storage System



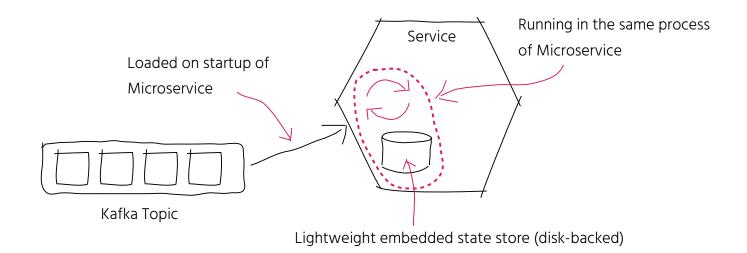
Streaming Platform

# How To Manage Shared Data? Color Kafka Streams

Unbounded, ordered sequence of data records



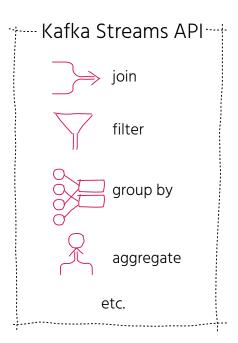
## How To Manage Shared Data? Kafka Streams

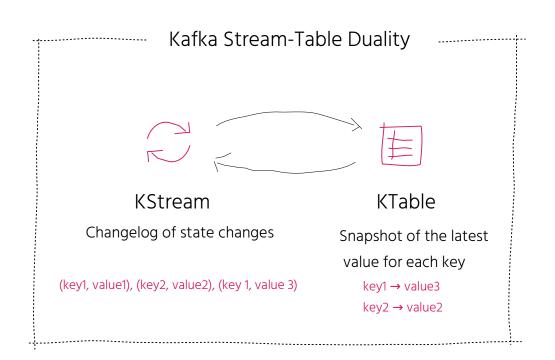


Streams make data available wherever it's needed

#### How To Manage Shared Data?



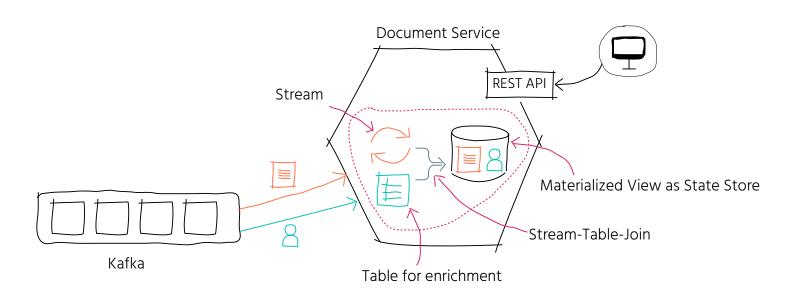




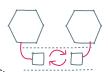
#### How To Manage Data?



□□□□□ Materialized Views w/ Kafka Streams

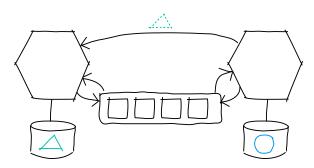


#### How To Manage Shared Data?



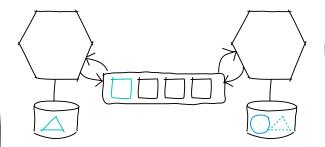
Event Streams as a Shared Source of Truth





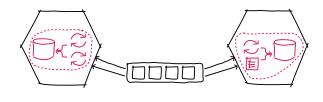
- Simple integration
- Remote query => increasing coupling





- Eliminating remote query => better decoupling
- Local copy => better autonomy
- Duplicating effort to maintain local dataset



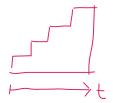


- Eliminating local copy => reduces duplicating effort
- Pushes data to where it's needed
- Increases pluggability
- Low barrier to entry for new service









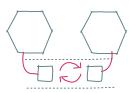
One manageable step at a time



Handle cross-cutting concerns early



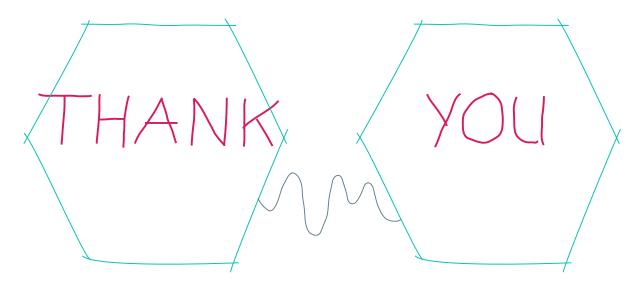
Avoid a distributed monolith



Design event-driven & consider event streams as shared source of truth



Be aware of affecting circumstances & Each journey is different :)



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